

ROLL FOR INITIATIVE

Dungeons and Dragons for Tweens and Teens.

Winter Session ** Registration Required

TEEN 14-18

| Date | Type | Time |
|-------|----------------------------------|-------|
| 12/1 | Sit-down session campaign start | 5-7pm |
| 12/8 | Campaign day 2 | 5-7pm |
| 12/22 | Campaign day 3 | 5-7pm |
| 1/5 | Campaign day 4 | 5-7pm |
| 1/19 | Story wrap up & level characters | 5-7pm |

TWEEN 10-13

| Date | Type | Time |
|-------|----------------------------------|-------|
| 12/1 | Sit-down session campaign start | 5-7pm |
| 12/15 | Campaign day 2 | 5-7pm |
| 1/12 | Campaign day 3 | 5-7pm |
| 1/26 | Story wrap up & level characters | 5-7pm |

Dungeons & Dragons is storytelling game. It is a way to build connections with others, "Test drive" parts of ourselves, and stretch our creative muscles.

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