

# Roll for Initiative

**Dungeons & Dragons for Tweens & Teens.**

**\*\*Registration Required\*\***

## TEEN 14-18

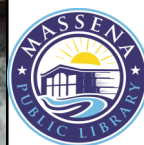
Date	Type	Time
6/29	Character level up/possible start	5-7pm
7/6	Campaign day 2	5-7pm
7/13	Campaign day 3	5-7pm
7/20	Campaign day 4	5-7pm
7/27	Story wrap up & level characters	5-7pm

## TWEEN 10-13

Date	Type	Time
6/28	Character level up/possible start	2-4pm
7/5	Campaign day 2	2-4pm
7/12	Campaign day 3	2-4pm
7/19	Campaign day 4	2-4pm
7/26	Story wrap up & level characters	2-4pm

Dungeons & Dragons is storytelling game. It is a way to build connections with others, “Test drive” parts of ourselves, and stretch our creative muscles.

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